



Dragon's Lair Comics

Games Workshop Scoring Sheet

ROUND NUMBER:	1	2	3
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FANTASY VICTORY CHART FOR 2500 POINTS

POINTS WON BY	TYPE OF WIN	SCORE	
		W	L
0-74	D	10	10
75-149	D	10	10
150-224	D	10	10
225-299	D	10	10
300-449	MV	13	7
450-599	MV	13	7
600-749	SV	17	3
750-899	SV	17	3
900-1,199	SV	17	3
1,200-1,499	SV	17	3
1,500-1,799	M	20	0
1,800-2,099	M	20	0
2,100-2,499	M	20	0
2,500+	M	20	0

SCORE

YOUR NAME:	
OPPONENT'S NAME:	

For 40K or Fantasy

TYPE "A" ROUND: OBJECTIVE

Win by 3 or more objectives; Massacre 20-0
 Win by 2 objectives; Major Victory 17-3
 Win by 1 objective; Minor Victory 13-7
 If there is a tie in number of obj; Draw 10-10

For 40K only

TYPE "B" ROUND: KILL POINTS

Win by 3 or more kill points; Massacre 20-0
 Win by 2 kill points; Major Victory 17-3
 Win by 1 kill point; Minor Victory 13-7
 If there is a tie in # of kill points; Draw 10-10

Troops = 1 Kill Point
 Dedicated Transport = 1 Kill Point
 Fast Attack/Elites/Heavy Support = 2 Kill Points
 HQ = 3 Kill points

SCORE

YOUR NAME:	
OPPONENT'S NAME:	

**BE SURE TO ADD IN ANY BONUS POINTS TO SCORE DO TO SPECIAL BATTLE CONDITIONS INDICATED BY THE JUDGE AT THE BEGINNING OF THE ROUND*

SPORTSMANSHIP SCORING

	YES	NO
Was your opponent was at the table ready to play on time?		
Did your opponent have a typed copy of their army list for you to review during the game?		
Did your opponent resolve rule disputes by showing you relevant passages in their rule book?		
Was your opponent's army easy to understand with clear conversions or completely WYSWIG?		
Did your opponent measure accurately for both movement and shooting distances?		
Did your opponent have his own dice, tape measure, templates, and army rule book?		
Did your opponent execute his turn in a timely manner?		
Was your opponent's army list balanced, rather than a min/maxed list?		
Did your opponent clearly have in mind the "Most Important Rule", to have fun?		
Would you like to play this opponent again?		

PAINTING SCORE

	0%	20%	50%	80%	100%
Is your opponent's army painted at least three colors?					
Is your opponent's army based, either with paint or flocking?					
Is each unit in your opponent's army uniquely identified from others?					

1 point 2 points 3 points 4 points 5 points

Yellow Score area is battle points earned by scoring victory point for killing enemy units

In some instances victory points are earned by holding objectives or by kill points; see tables

Red Score Sportsmanship points a yes is worth 3 points for a possible 30

Blue points painting 1 to 5 points based on percentage complete

These points totaled is a players score for the round. All three rounds are totaled for final score.